

T-Ball Playing Rules

Base Distance - 50 feet	Pitching Distance - 27 feet	Ball Size - 10" soft
Batting: 5 Batters at bat per inning * (if your roster has 11 players, you will hit 6 batters one inning, then 5 batters the next inning)		
Bunting - No	Fielding Minimum - One inning on the infield per game per player Run on Dropped 3rd Strike - No	
Stealing - No		
Commit Line - No		
Pitching: <ul style="list-style-type: none">Coach pitches 3 pitches with both feet inside the circle, if batter fouls off last pitch, keep pitching until ball is hit fair or batter missesAfter 3 pitches and any additional fouls, batter gets 3 swings off tee MAXIf ball is not hit fair after 3 swings, batter is outPitchers MUST wear a mask (mandatory)		Batted ball <u>reaches the grass</u>: <ul style="list-style-type: none">Games up to 3/25: 1 base only for batter, runners on base may only advance to next baseGames after 3/25: 2 bases only for batter, runners may advance 2 basesBatters and runners advance at their own risk. Batter/Runners that are tagged out must go back to dugout.
Players on Field: <ul style="list-style-type: none">All, with no more than seven on the infield dirt (including pitcher and catcher).Outfielders must be on the grass before the ball is put into play.		
Put Outs: <ul style="list-style-type: none">No putouts games 1-3Games 4+, Runners successfully thrown out will return to the dugout (mandatory).Teams up to bat will go through their half of the batting order regardless if three outs are recorded or not.		
Sliding: <ul style="list-style-type: none">Games 1-4: Not recommendedGames 5+: Yes, sliding feet first only at coach's discretion		Run Limit: <ul style="list-style-type: none">Bat through the team's half of their roster..Three outs does not constitute an inning.Every team will bat half of their order then switch.
Runners may leave base: <ul style="list-style-type: none">when ball is hit by batter		Game Time Limit: <ul style="list-style-type: none">Six innings, or drop dead at 75 minutes
Overthrow Rule to Any Base - Play is dead when overthrown to any base		
Umpires - No	Standings Kept - No	
Managers/Coaches/Dugout Moms/Parent Helpers <ul style="list-style-type: none">All must have a background check and a lanyard visible to be on the field or in the dugout.Board Members will excuse any person without their lanyards. NO EXCEPTIONS!!		

7U Playing Rules

Base Distance - 55 feet	Pitching Distance - 27 feet	Ball Size - 10" soft - use new ball for every game
Bunting - No	Commit Line - No	Run on Dropped 3rd Strike - No
Standings Kept - No	Leading Off - No	Run Limit - Four runs per inning
Pitching Limits: <ul style="list-style-type: none">One inning per gameOne pitch constitutes an inningPitchers MUST wear a mask (mandatory)		Catching Limits: One inning per game
		Sliding Yes, sliding feet first only at coach's discretion
Batting - Continuous batting order. <ul style="list-style-type: none">Ball hit in the infield, all existing base runners can advance one base only.Once three outs are recorded, that is the conclusion of the at-bat team's inning.Balls hit to the outfield, runners may advance until the ball is returned to the infield whether controlled or in the dirt. If the runner has passed the base they can advance to next base, but are at risk for being thrown out.		
All Games: <ul style="list-style-type: none">Pitcher must start each pitch with both feet on the pitching rubber -OR- per new USA rules, start each pitch with both feet on the pitching rubber and take 1 step back prior to starting her pitch.If the pitcher hits a batter in the air or on one bounce, Coach will take over with zero strikes in pitch count. If a pitch hits a batter after two or more bounces, or the ball rolls into the batter, the umpire may call a ball if the batter makes no attempt to move.If a batted ball hits the coach pitcher, the play is dead, runners return to their bases, and the batter resumes her at-bat. The pitch does not count as one of the coach's three pitches.Foul pitches, whether by player or pitching coach, will count as a strike, except for third strike. No third strike can be called on a foul ball.There are no walks. If batter does not make contact with the coach's third pitch, the batter is retired.		
Start of Season to 3/24 <ul style="list-style-type: none">*After player throws three pitches, the batter will receive 3 coach pitches. The batter <u>must</u> put one of the pitches in play or the batter is retired. If the third pitch is fouled, the at bat will continue until the ball is put in play or swung and missed. If third pitch is a swing and miss, batter is out.		
3/25 to End of Season <ul style="list-style-type: none">Called strikeouts, whether by player or coach, will retire the batter and the batter will not advance to first base.After player pitches three called balls, with less than three strikes, the batter's coach completes the at-bat and inherits the strike countBatter's coach must begin each pitch with both feet on the rubber.Coach will inherit the count and has a <u>maximum</u> of 3 pitches to complete the at bat. The batter MUST swing at the third pitch no matter if it is a ball or a strike. Umpire will call balls and strikes on "coach pitch".		
Fielding Minimum - All players must play an infield position at least 1 inning a game.	Players on Field - All, with no more than seven on the infield dirt (including pitcher and catcher). Outfielders must be on the grass before the ball is put into play. Each player must play at least one inning on the infield.	
Courtesy Runner - For injured player only. Must be player that made last recorded out, if no outs, revert to prior inning. Injured player must bat and make it to 1 st base.	Game Time Limit Four innings, or drop dead at 80 minutes	
Runners may leave base: When ball is hit in play	Overthrow Rule - No advance past the base each runner was running to	
Umpires A junior umpire will be present at all games. If a jr umpire is not available, please work with the other coach to have a volunteer call balls and strikes. <ul style="list-style-type: none">Defense - No more than 3 coaches on the field (2 coaches on the infield and 1 behind the catcher)		
Managers/Coaches/Dugout Moms/Parent Helpers - All must have a background check and a lanyard visible to be on the field or in the dugout. Board Members will excuse any person without their lanyards. NO EXCEPTIONS!!		

***edited 3/16/2023**

8U Playing Rules

Base Distance - 60 feet		Pitching Distance - 30 feet	Ball Size - 10" RIF - use new ball every game
Batting - Continuous batting order. If ball is not hit out of the infield, all existing base runners can advance one base only. Once three outs are recorded, that is the conclusion of the at-bat team's inning. Balls hit to the outfield runners may advance until the ball is returned to the infield whether controlled or in the dirt. If the runner has passed the base they can advance to the next base, but are at risk for being thrown out.			Bunting <ul style="list-style-type: none">Yes, off player pitcher only. Any attempt to bunt off pitcher is a strike. Walks <ul style="list-style-type: none">No walks
Balls & Strikes <ul style="list-style-type: none">Pitcher must start each pitch with both feet on the pitching rubber -OR- per new USA rules, start each pitch with both feet on the pitching rubber and take 1 step back prior to starting her pitch.If batter receives three strikes from pitcher, whether swinging or called strike by umpire, the batter is retired by strike out. If the pitcher hits a batter in the air or on one bounce, the coach takes over with zero strikes in pitch count. If a pitch hits a batter after two or more bounces, or the ball rolls into the batter, the umpire may call a ball if the batter makes no attempt to move.After pitching four called balls, with less than three strikes, the Batter's coach inherits the strike count for the at-bat.Batter's coach begins each pitch with both feet on the rubber. Coach will inherit the strike count and has a maximum of 3 pitches to complete the at bat. The batter MUST swing at the third pitch no matter if it is a ball or a strike. Umpire will call balls and strikes on "coach pitch".If a batted ball hits the coach pitcher, the play is dead, runners return to their bases, and the batter resumes her at-bat. The pitch does not count as one of the coach's three pitches.Called strikeouts, whether by player or pitching coach, will retire the batter and the batter will not advance to first base.Foul pitches, whether by player or pitching coach, will count as a strike, except for third strike. No third strike can be called on a foul ball.			
Run Limit: <ul style="list-style-type: none">Four runs innings 1-3Unlimited runs 4th inning		Players on Field - All, with no more than seven on the infield dirt (including pitcher and catcher). Outfielders must be on the grass before the ball is put into play.	
Overthrow Rule <ul style="list-style-type: none">On overthrow to any base: No advance past the base each runner was running to		Fielding Minimum <ul style="list-style-type: none">All players must play an infield position at least 1 inning a game.	
Pitching Limits <ul style="list-style-type: none">Two innings per gameOne pitch constitutes an inningPitchers MUST wear a mask (mandatory)Playoffs: If game goes to extra innings pitching limits reset		Catching Limits: <ul style="list-style-type: none">Two innings per gameThe catcher must make an attempt to catch/field the ball and must throw the ball back to the pitcher. The defensive coach behind the catcher is there to help shag balls to keep motion of the game going, not to field the ball.	
Lead Off <ul style="list-style-type: none">No lead off on coach pitchLead off on player pitch release - Jr. Umpire can call runner out for leaving early - No stealingBase-runner may lead off, defense can attempt to "pick-off" any runners on base, runners can advance to next base to not get tagged out, but will have to return to original base when play is dead			
Sliding - Yes, sliding feet first only.		Courtesy Runner - For catcher, pitcher or injured player only, must be player that made last recorded out, if no outs, revert to prior inning. → Injured player must bat and make it to 1 st base.	
Commit Line - No	Stealing - No		
Run on Dropped 3rd Strike -No		Game Time Limit Four innings or drop dead at 90 minutes	
Standings Kept - Starting 3/25		→ Championship Game: 4 complete innings (no time limit)	
Umpires: A junior umpire should be present at all games. If a Jr. Umpire is not available, please work with the other coach to have a volunteer call balls and strikes. No more than 3 defensive coaches on the field (1 behind the catcher, 2 in the outfield).			
Managers/Coaches/Dugout Moms/Parent Helpers: All must have a background check and a lanyard visible to be on the field or in the dugout. Board Members will excuse any person without their lanyards. NO EXCEPTIONS!!			

10U Rec Playing Rules

Base Distance - 60 feet	Pitching Distance - 35 feet	Ball Size - 11" hard - use new ball for every game	
Batting - All	After Four Balls - Walk	Bunting - Yes	
Playing Time: <ul style="list-style-type: none">• Player may not sit out more than 1 inning per game during regular season, 2 innings per game during playoffs.• All players must play 1 full inning at an infield position by the end of the 3rd inning.			
Pitching Limits: <ul style="list-style-type: none">• Pitching - three innings per game• 1 pitch constitutes an inning• Playoffs Pitching: Max 5 innings per game, if game goes extra innings pitching limits reset.• Pitchers MUST wear a mask (mandatory)• Pitcher can start each pitch with both feet on the pitching rubber -OR- per new USA rules, start each pitch with both feet on the pitching rubber and take 1 step back prior to starting her pitch.			
Catching Limits: <ul style="list-style-type: none">• Catching prior to 3/25: 2 innings max per game.• Catching 3/25 and later: Max 3 innings per game.• Playoffs catching: 5 innings max per game. If game goes extra innings, catching limits reset.			
Run Limit: <ul style="list-style-type: none">• Innings 1-3: Five runs per inning• Innings 4+: Unlimited• Ten run rule applies after 4 complete innings of play.		Stealing: <ul style="list-style-type: none">• Games prior to 3/25: Only one base may be stolen per pitch, and NO stealing home• Games 3/25 and later: Unlimited bases per pitch, including home	
Run on Dropped 3rd Strike – No		Sportsmanship Rule: <ul style="list-style-type: none">• NO stealing when leading by 7 runs	
Infield Fly Rule - No			
Players On Field: <ul style="list-style-type: none">• 10 players on the field• normal infield positions, LF, LC, RC, RF in outfield		Courtesy Runner: For catcher, pitcher or injured player only, must be player that made last recorded out, if no outs, revert to prior inning. Injured player <u>must</u> bat and make it to 1 st base.	
Runners may advance: when ball leaves pitcher's hand		Sliding - Yes	Commit Line - No
Game Time Limit: <ul style="list-style-type: none">• Six innings with no new inning to be started after 80 minutes, finish the current inning.• 3 full innings minimum. The new inning is considered started as soon as the 3rd out is called in the previous inning. (ASA Rules also allow an umpire to add additional time if a team attempts to delay a game.)• Game only reverts back to the previous completed inning if game is called due to darkness.			
Overthrow Rule ASA Rule: As long as the ball is in play, runners can advance until the ball is returned to the pitcher in the pitcher's circle.			
Standings Kept – Starting 3/25		Umpires – 1 ASA / 1 Jr Umpire (when available)	
Managers/Coaches/Dugout Moms/Parent Helpers - All must have a background check and a lanyard visible to be on the field or in the dugout. Board Members will excuse any person without their lanyards. NO EXCEPTIONS!!			